



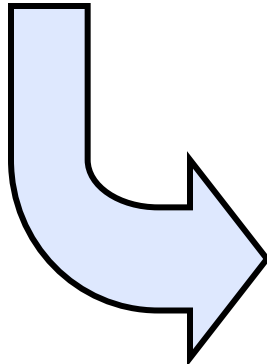
# Requirements Engineering (Summer 2019)

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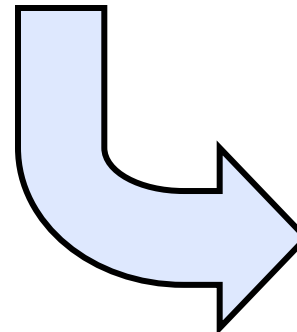
<http://homepages.uc.edu/~niunn/courses>

# Today's Menu

Last Seminar:  
Automated Traceability  
Release & Explain ASN2



This Seminar:  
Complete ASN3 on  
Requirements Prioritization



Next Seminar:  
Summary



## ASN3: Distributed Req.s Prioritization

→ 12 FRs to negotiate, agree, and prioritize

↳ These FRs have tensions → satisfying all of them is difficult; however, satisfying only a subset (e.g., 1/4 or 1/3) is feasible

↳ Your job is to determine which subset by prioritizing the 12 FRs

→ Form your own team where each team shall have 4 to 5 members

↳ Each member shall choose one number and one number only:  
{1,2,3,4,5}



## ASN3 (Cont'd)

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↳ Your job is to determine which subset by prioritizing the 12 FRs

#	1	2	3	4	5
Role	Adjuster	Estimator	Facilitator	Product Owner	Product Owner



## ASN3 (Cont'd)

#	1	2	3	4	5
Role	Adjuster	Estimator	Facilitator	Product Owner	Product Owner

### → Role play

↪ Adjuster is to “adjust the collision estimate”

↪ Estimator is to “estimate the collision costs”

↪ Facilitator is to “facilitate the req.s. prioritization”

↪ Product owner is to “deliver the software of high quality”

↪ Each role has its own needs & desires, but everybody works in a team



## ASN3: Distributed Req.s Prioritization

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→ Role play

↳ Draw to play one of the four roles:

➤ Estimator, Adjuster, Product Owner, Facilitator

↳ **Distributed**

➤ {Estimator, Product Owner} separated from {Adjuster, Facilitator}



## ASN3 (Cont'd)

→ Report intermediate results & learn a method

↳ Some groups will come back together in about 20 minutes

↳ Other groups will do so in about 40 minutes

↳ Everybody will come back in about 60 minutes

→ Upon completion

↳ Each student must rate every team member (including himself or herself) with one or more adjectives (new adjectives are encouraged to be added):

➤ polite, rational, predictable, confident, trustworthy, dominant, sociable, emotional, cooperative, argumentative, active, formal, competitive ...



# Analytic Hierarchy Process

→ Create  $n \times n$  matrix (for  $n$  requirements)

↳ You must decide  $n$  for your own team

→ Decide relative **value** each pair of requirements

↳ For element  $(x,y)$  in the matrix enter:

- 1 - if  $x$  and  $y$  are of equal value
- 3 - if  $x$  is slightly more preferred than  $y$
- 5 - if  $x$  is strongly more preferred than  $y$
- 7 - if  $x$  is very strongly more preferred than  $y$
- 9 - if  $x$  is extremely more preferred than  $y$

↳ ...and for  $(y,x)$  enter the reciprocal.

→ Decide relative **cost** each pair of requirements

↳ For element  $(x,y)$  in the matrix enter:

- 1 - if  $x$  and  $y$  are of equal effort
- 3 - if  $x$  takes slightly more effort than  $y$
- 5 - if  $x$  takes strongly more effort than  $y$
- 7 - if  $x$  takes very strongly more effort than  $y$
- 9 - if  $x$  takes extremely more effort than  $y$

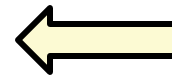
↳ ...and for  $(y,x)$  enter the reciprocal.





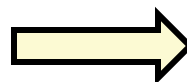
# Each team shall fill out 2 matrices

	Req1	Req2	Req3	...
Req1	1	1/3	2	...
Req2	3	1	5	...
Req3	1/2	1/5	1	...
...	...	...	...	...



One for VALUE

One for COST



	Req1	Req2	Req3	...
Req1	1	5	1/2	...
Req2	1/5	1	1/4	...
Req3	2	4	1	...
...	...	...	...	...